

# CUEING LEVELS

Minimal Assistance



<b>Independent</b>	No help given	
<b>Gestural cue</b>	Use gesture to help child	<ul style="list-style-type: none"> <li>• Point to object</li> <li>• Hand up for stop</li> </ul>
<b>Visual cue</b>	Use visual supports to cue	<ul style="list-style-type: none"> <li>• Picture of object</li> <li>• Picture of "I want"</li> </ul>
<b>Verbal cue</b>	Tell the child what to do, what we normally think of when we help a child naturally	<ul style="list-style-type: none"> <li>• "Find the ball – it's red, it's in the corner"</li> <li>• Child gives you object and you tell them "not that one – try again"</li> </ul>
<b>Verbal re-cue</b>	Repeat your verbal cue, expanding on it as needed	<ul style="list-style-type: none"> <li>• "Find the ball – it's red, over by the blocks, it's red and a circle"</li> </ul>
<b>Verbal prompt</b>	Start to say what the child is supposed to say	<ul style="list-style-type: none"> <li>• "Say: I ____"</li> <li>• "It's a b-"</li> </ul>
<b>Tactile cue</b>	Use touch to help child	<ul style="list-style-type: none"> <li>• Tap cheek to indicate for child to use words</li> <li>• Pull hand toward object</li> </ul>
<b>Verbal model</b>	Tell the child exactly what to say	<ul style="list-style-type: none"> <li>• "Say: I want ball"</li> </ul>
<b>Model</b>	Show the child exactly what to do	<ul style="list-style-type: none"> <li>• Demonstrate signing "more"</li> <li>• Show the child how to bounce a ball</li> </ul>



Maximal Assistance